

ALESSANDRO CANGELOSI

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WORK EXPERIENCES

3deutig | FX TD [2013] www.3deutig.de
Deichmann / Disney's Planes TVC

MAINFRAME LTD | FX TD [2012] www.mainframe.co.uk
Trident Neon Fu commercial

CGCookie STUDIOS inc. | Generalist & Lighting TD, shading, fluids [2011-2013] www.cgcookie.com
Honda crash test stereo animation
LG Smart TV web commercial
Forest Rolling Coaster animation project
MAXCookie Instructor

TURBOSQUID Inc. | Lighting/shading TD [2012-2013] www.turbosquid.com
Undisclosed project under development

FRAME BY FRAME | Generalist & Lighting TD, shading, fluids [2012] www.frame.it
Eni Station commercial
Wartner/Chefaro – Nail Express commercial

STUDIO56 | FX TD [2012] www.studio56.com
Suzuki XAV commercial

DEUS EX MACHINA | FX TD [2012]
"Passione Sinistra" movie Fxs (explosion, demolition, fire, flames, digital cars)

PARANOID STUDIOS | Lighting/shading TD [2012]
Undisclosed car commercial

RENKEWITZ STUDIOS | Generalist & Lighting TD, shading, fluids [2009-2013] www.renkewitzstudios.com
Prince of Persia : The Forgotten Sands teaser trailer
Rift : Heroes of Telara teaser trailer
Atari Ghostbusters Cinematics (PS3, PS2, XBOX360, Wii, PSP, PC)
Harry Potter and The Deathly Hallows teaser trailer
Toshiba Thrive tablet commercial
Nickelodeon Monkey Ape Escape teaser trailer
THQ Red Faction Armageddon TV Spot
Gotham City Impostors Teaser Trailer
007 Legends Teaser Trailer
Lord of the Rings "Guardians of Middle Earth" character skills cinematics
Dead Island:Riptide teaser

METAPHYX | Lead 3D Artist / Lighting TD / FX [2011-2012] www.metaphyx.com
Lighting/Rendering DR5 SUV visualization
Natural sky effect "Cose dell'altro mondo"
Natural effects, Lighting/Rendering "Il Generale della Rovere"
FX TD / Lookdev ID Company Logo
"Cesare Mori" TV Movie
Romeo and Juliet (2013)
888.it commercial
Pirelli Cinturato commercial

INX IMAGINE | Technical Director / Lighting TD [2010] www.inximage.com
Look development and problem solving for a teaser trailer for a undisclosed 3d feature film

HELVET COLLECTIVE | Technical Director / Lighting TD [2011] www.helvetcollective.com
Look development / Rendering / Compositing "TMK" undisclosed project

SLEEPLESS CITY PRODUCTIONS | Generalist TD [2010] www.sleeplesscityproductions.com

Look development Dubai commercial

PIXOMONDO LOS ANGELES | Custom Shaders Artist [2009] www.pixomondo.com
Sony Pictures Roland Emmerich "2012" movie

GNOMON WORKSHOP | Instructor [2010-2011] www.thegnomonworkshop.com
Look development with Mental Ray DVD workshop
Natural Effects with 3ds max DVD workshop (not yet released)

LUXX STUDIOS | Generalist TD, shading [2009] www.luxx-studios.com
Ozeane documentary

ETRIX | Generalist TD, shading, compositing [2009-2012] www.etrrix.it
Leonardo Da Vinci "Machines" documentary
Michelangelo documentary
Undisclosed documentary

GOLDEN ANIMATION LLC | Realflo TD [2008] www.goldenanimations.com
"Bubbles" commercial pre-production

DIGITAL GRAPHICS | Generalist TD, lighting, shading [2008]
Pillow Lava Animation : a complete CG generated clip to show an underwater volcano erupting

SPUTNIK ANIMATION | Shader TD, Scripting [2008] www.sputnik.nu
Europa Satellite animation : Custom Procedural Ice shader development to simulate ice presence over the Europa satellite

3DEUTIG | Generalist TD, Lighting TD, Fluid Simulation, Dynamic FX, 3D Tracking [2008-2011] www.3deutig.com
I'm part of the 3DEutig team, I worked on some productions like : Mercedes E-Class, BMW Mini Cabrio, RUHR2010, ZKF Commercial

THEORY 7 LLC | Modeling, Shading, Rendering Tuning [2008] www.theory7.com
Range Rover Sport Coupè web commercial

RTM STUDIO | Modeling, Shading, Lighting, Rendering [2008] www.rtmstudio.com
Architectural visualization

MUCHOMOTION LLC | Modeling, Shading, Lighting, Rendering, Compositing [2008] www.muchomotion.com
VTECH Commercial

REBELTHINK | Generalist TD [2004-2008] www.rebelthink.com
In 2004 I founded my own company, during these years I worked on some interesting projects as lighter, shader TD, generalist TD, animator, developer on some interesting projects like :

- Eros Ramazzotti videoclip
- Pirelli Commercial
- Acqua Lete Commercial
- Lines Commercial
- Act Multimedia Instructor
- X&I 3D feature film
- 263Film "Dear Anne - a gift of new hope" 3D feature film
- Fascisti su Marte feature film
- Natural:shaders for 3ds max
- Touro College commercial
- Oppenheim Documentary
- Intel Corp. Commercial
- Al Salaam City Commercial
- Lulu Island Commercial
- La storia di Leo 3D cartoon pilot
- Seenfilm "Universo" videoclip
- Seenfilm "Dude" videoclip
- Seenfilm "Robot" videoclip
- Seenfilm "Un'altra illusione" videoclip

OXART | Instructor [2006-2007] www.proximasfx.com
Instructor for visual effects and Autodesk 3ds max

RAI RADIO TELEVISIONE ITALIANA | 3D Artist [2001-2003] www.rai.it
During these years I worked as 3D artist in the most important TV station in Italy for some documentary like LineaBlu and Ulisse

IMAGIMOTION | Generalist TD [2000-2001] www.imagimotion.it
I worked as generalist TD in Imagimotion on these production :

- "I Crociati" TV Movie
- "Cuore" TV Movie
- "Il Bacio di Dracula" TV Movie
- "Incompreso" TV Movie
- "Imperium" TV mini series
- "Perlasca" TV Movie
- "Una specie di appuntamento" HD short movie
- "Il Sorriso di Diana" HD short movie

- "Sant' Antonio" TV Movie
- "L'Anima Gemella" Feature Film
- "Apocalipsys" TV Movie
- "Les Amantes de Mogador" TV Movie

VIDEOPROGETTI | Demo Artist [2000] www.videoprogetti.com

I worked as demo artist and certified instructor to show Autodesk 3ds max

ISTITUTO QUASAR | Instructor [1999-2000] www.istitutoquasar.com

I worked as instructor in Autodesk 3ds max courses

IMAGO EDIZIONI | Freelance Writer [1999-2010] www.imagonet.it

I'm freelance writer on Computer Grafica Tecniche & Applicazioni magazine

FILM GROUP INTERNATIONAL | 3D Artist [1995-1997] www.fgi.it

During this period I worked on multimedia CD development as 3D artist

EDUCATION

- Scientific college (developer), Rome 1989-94. Promoted with 58/60
- Certified instructor for Autodesk 3ds max
- Autodesk Alpha/Beta tester (3ds max / Softimage / Maya / FBX)
- Thinkbox beta tester for Frost / Krakatoa / Bermuda
- Cebas beta tester for FinalRender / Thinking Particles
- SolidAngle Arnold Renderer for Softimage Testing
- Siggraph 2004, Los Angeles

SKILLS

Software | Development

3ds max	advanced	FumeFX	advanced
Afterburn	advanced	PFlow / PFlow Box #2	advanced
Krakatoa	advanced	Thinking Particles	basic
Softimage 3D	basic	Combustion	proficient
Maya medium	(mainly lighting / shading)	Fusion	medium
Reelflow	proficient	Mental Ray	advanced
FinalRender	advanced	Vray	advanced
Brazil R/S	proficient	iRay	advanced
Photoshop	proficient	PTrack	basic
Shake	basic	Vue	medium
Terragen 2	medium	MaxScript	medium
Visual Basic	medium	Python	basic

Spoken languages

Italian - mother tongue
 English - fluent
 French - beginner